

The Rationale For Continuous Delivery

Or

What Does 'Good' Look Like?

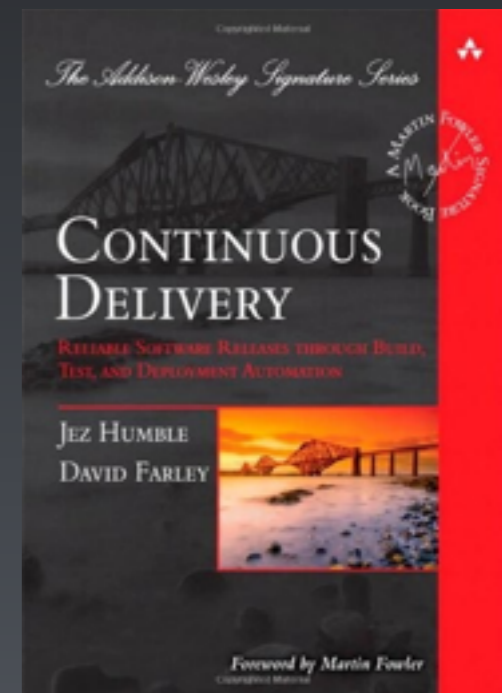
Dave Farley

<http://www.davefarley.net>

@davefarley77



<http://www.continuous-delivery.co.uk>



The State of Software Development

Source: KPMG (New Zealand)
Date: 2010

In a study of projects:

- 1) 70% of organisations report that project failure is a major business risk.
- 2) 50% of respondents report that their organisation consistently achieves its project goals.

Source: KPMG – Global IT Management Survey
Date: 2005

In a survey of 600 IT executives:

- 1) 49% of organisations report that they have experienced a significant increase in IT project failures in the past 12 months.
- 2) 2% of organisations report that they have experienced a significant increase in IT project failures in the past 12 months.

Source: Logica Management Consulting
Date: 2008

In a survey of 380 senior executives in Western Europe:

- 1) 35% of organisations report that they have experienced a significant increase in IT project failures in the last 3 years.
- 2) 37% of businesses report that they have experienced a significant increase in IT project failures in the last 3 years.

Source: The McKinsey Group with Oxford University
Date: 2012

In a study of 5,400 large scale projects (> \$15m):

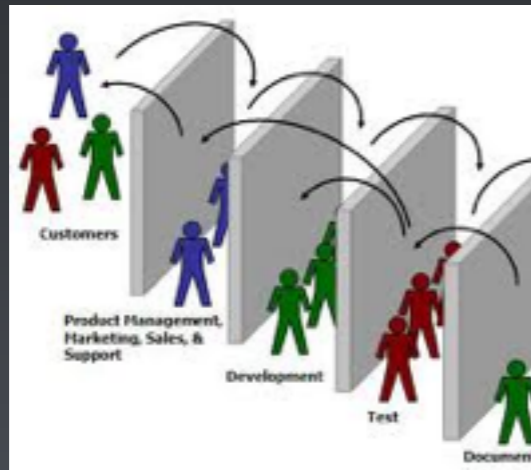
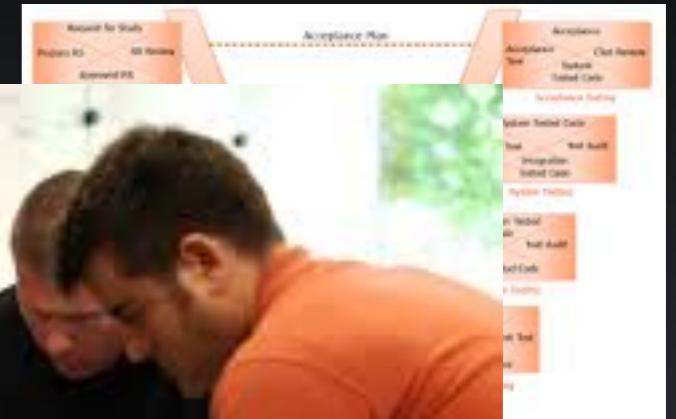
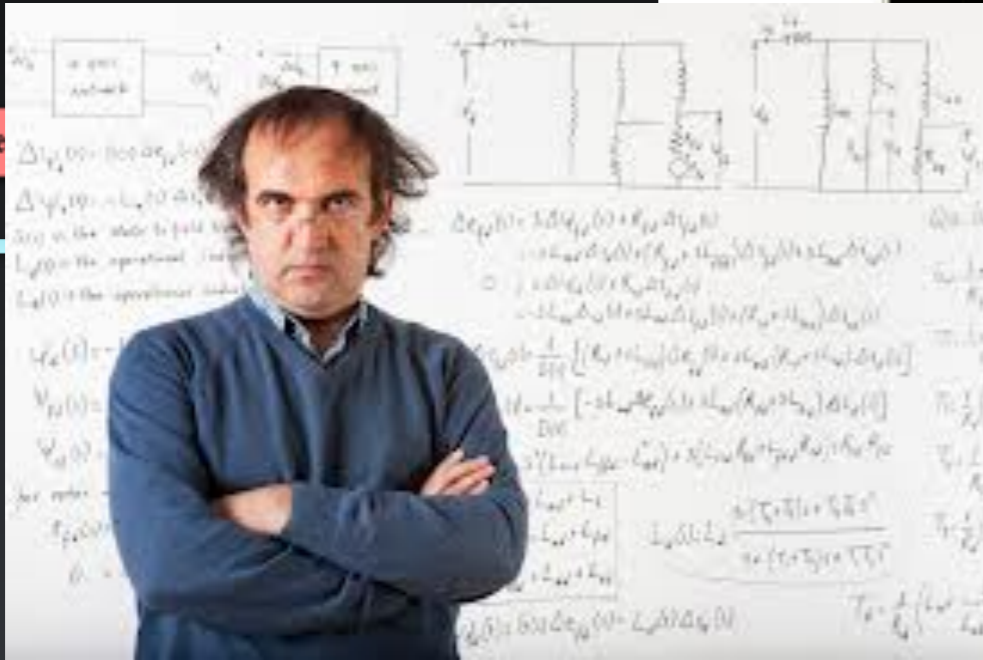
- 1) 17% of projects go so badly that they threaten the existence of the company performing them.
- 2) On average large projects run 45% over budget and 7% over time while delivering 56% less value than predicted.

The State of Software Development Has Been Err... Sub-Optimal



But there are signs of change...

What Have We Tried?



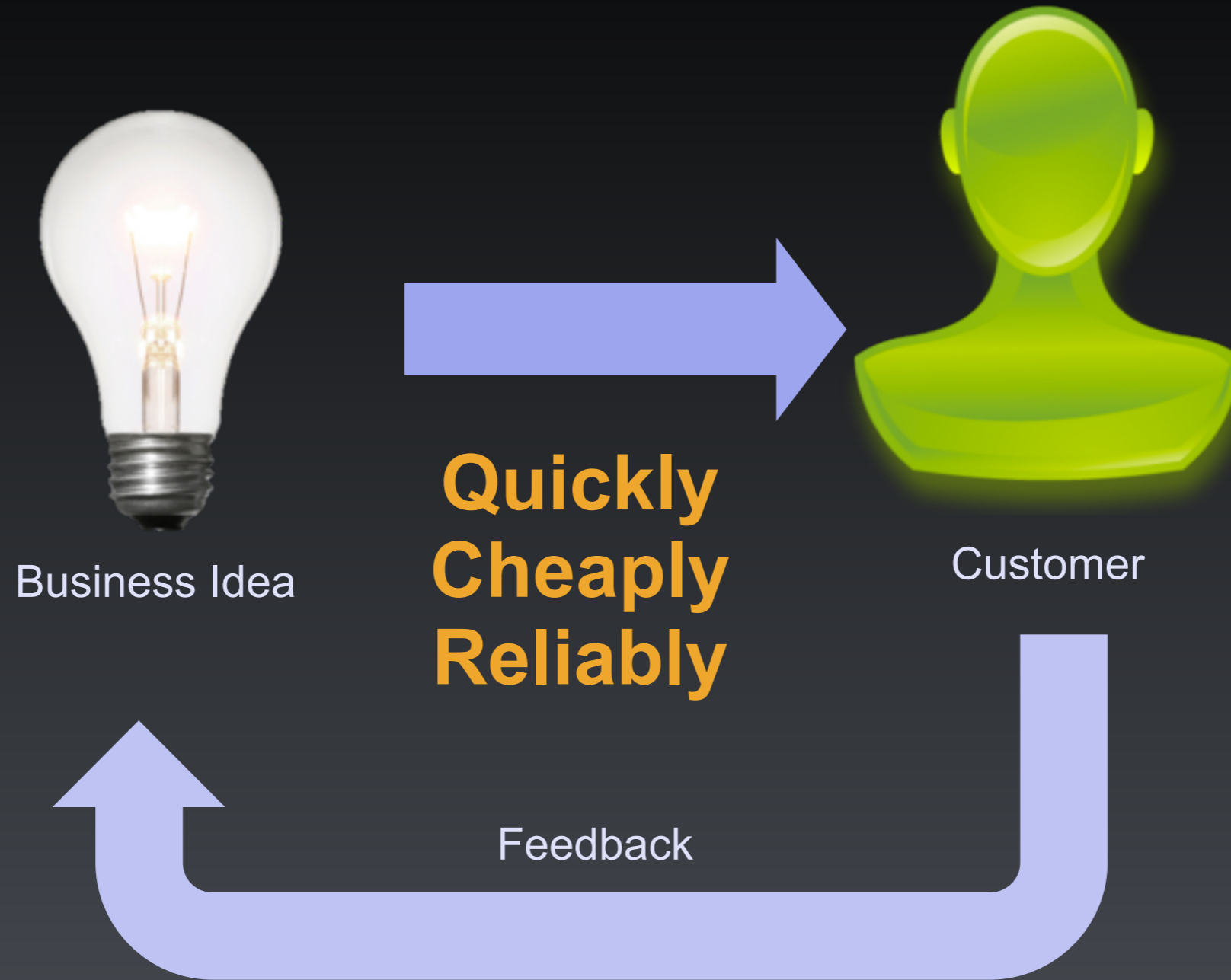
Learning From Our Mistakes

A photograph of a construction site. In the foreground, a yellow excavator is positioned on a dirt area. To its right, a blue truck is parked. In the background, there are various construction materials, including stacks of pipes and a building under construction. The scene is set outdoors with a clear sky.

“Insanity is doing the same thing over and over again and expecting different results.”

Albert Einstein

What Do We Really Want?



A Question....

What is the most successful
invention in human history?
SCIENCE



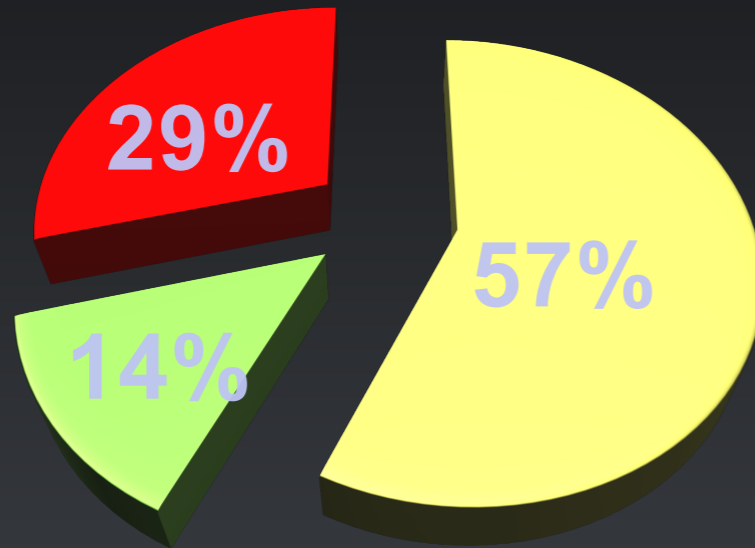
The Scientific Method

- **Characterisation** Make a guess based on experience and observation.
- **Hypothesis** Propose an explanation.
- **Deduction** Make a prediction from the hypothesis.
- **Experiment** Test the prediction.

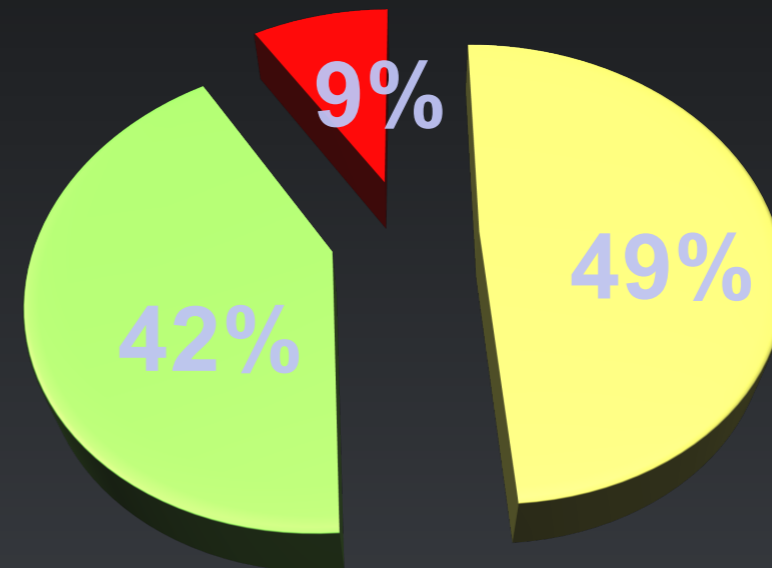
Repeat!

What Works?

Waterfall



Agile

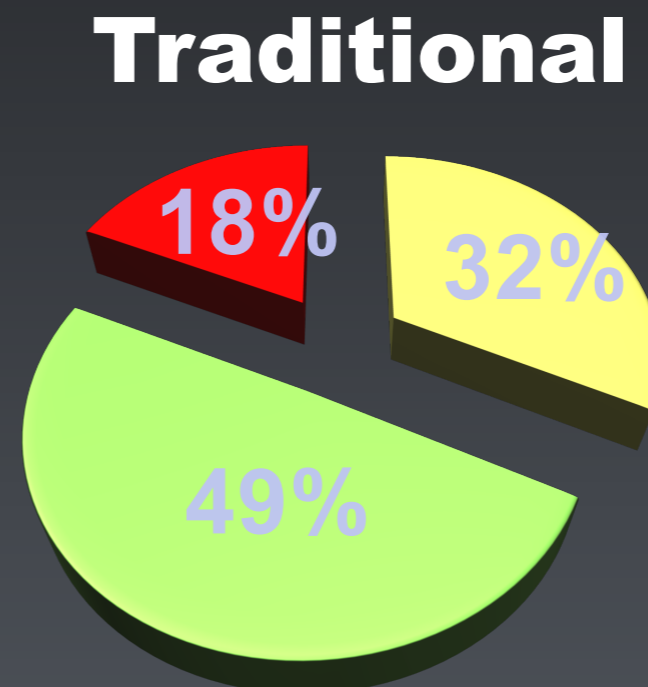
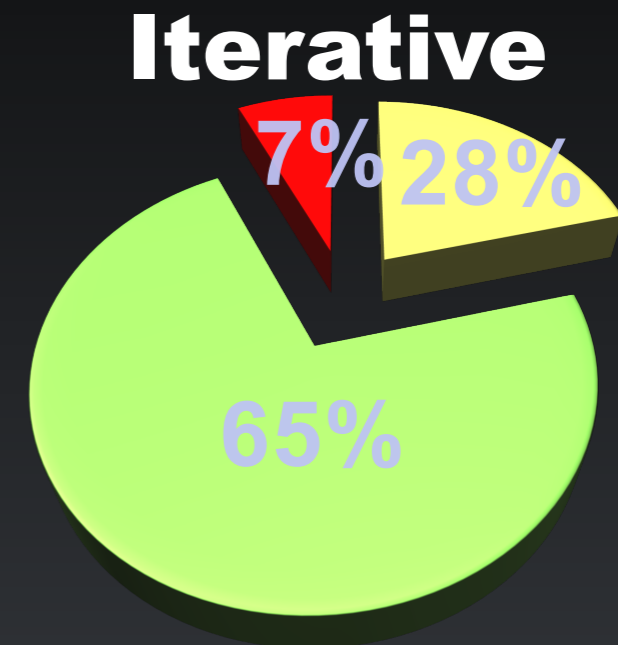
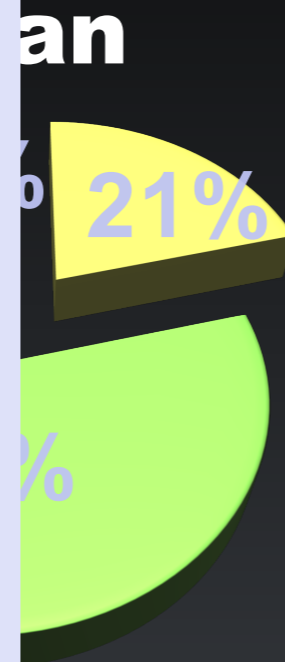


- Challenged
- Successful
- Failed

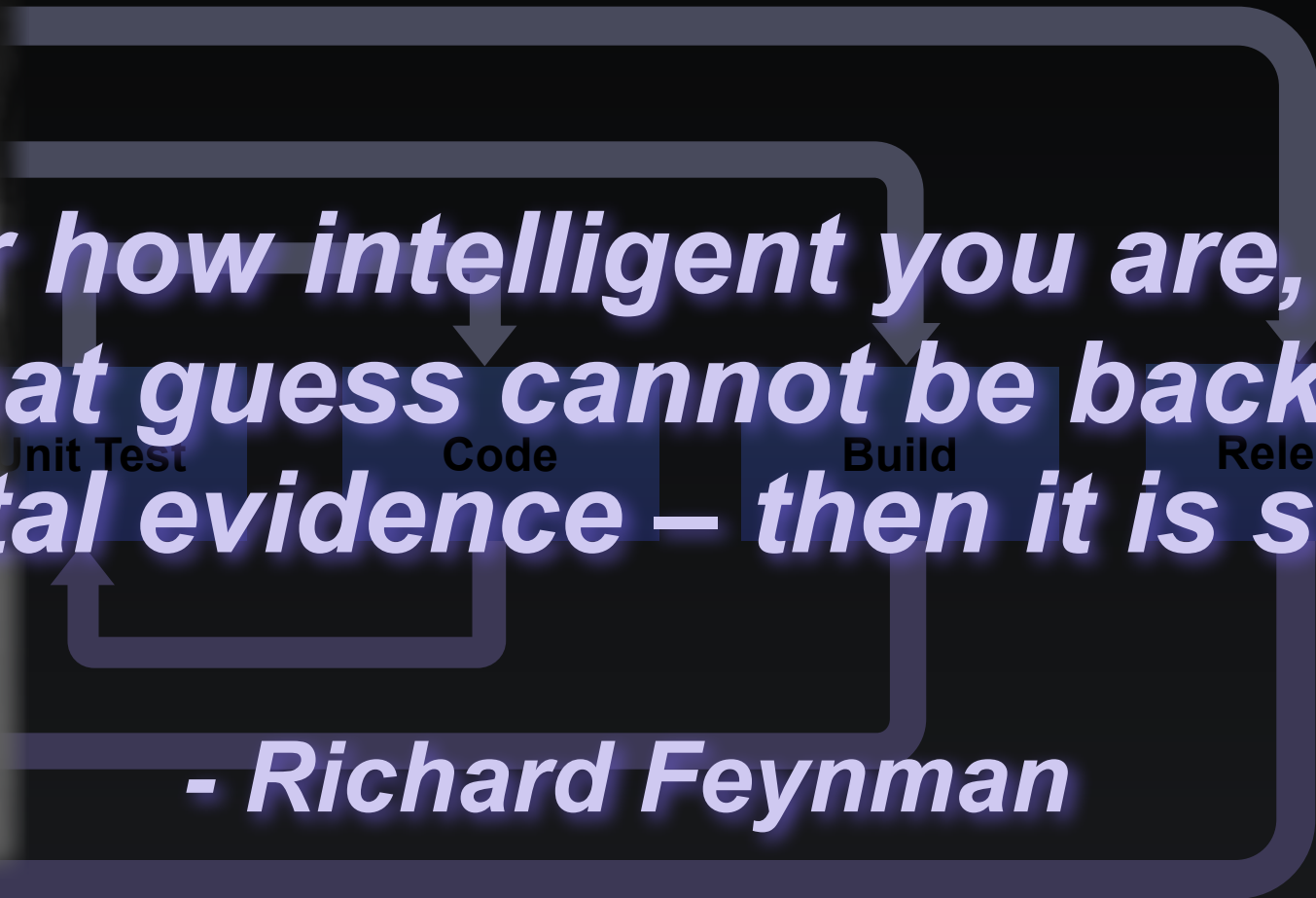
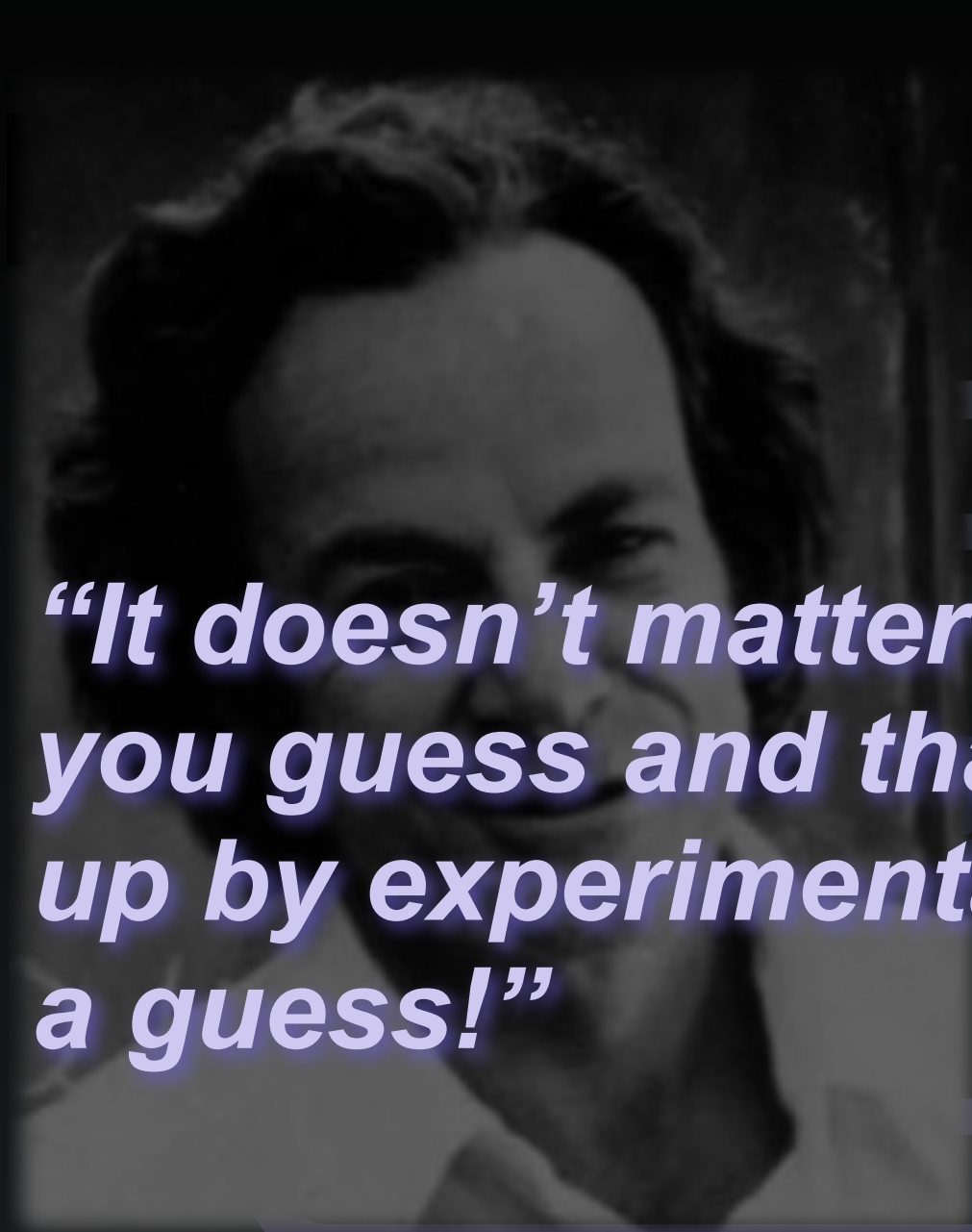
What Works? - More Data

Lean Thinking ...

- Deliver Fast
- Build Quality In
- Optimise the Whole
- Eliminate Waste
 - Unnecessary Variations (Mura)
 - Overburden (Muri)
 - Wasteful activities (Muda)
- Amplify Learning
- Decide Late
- Empower the Team



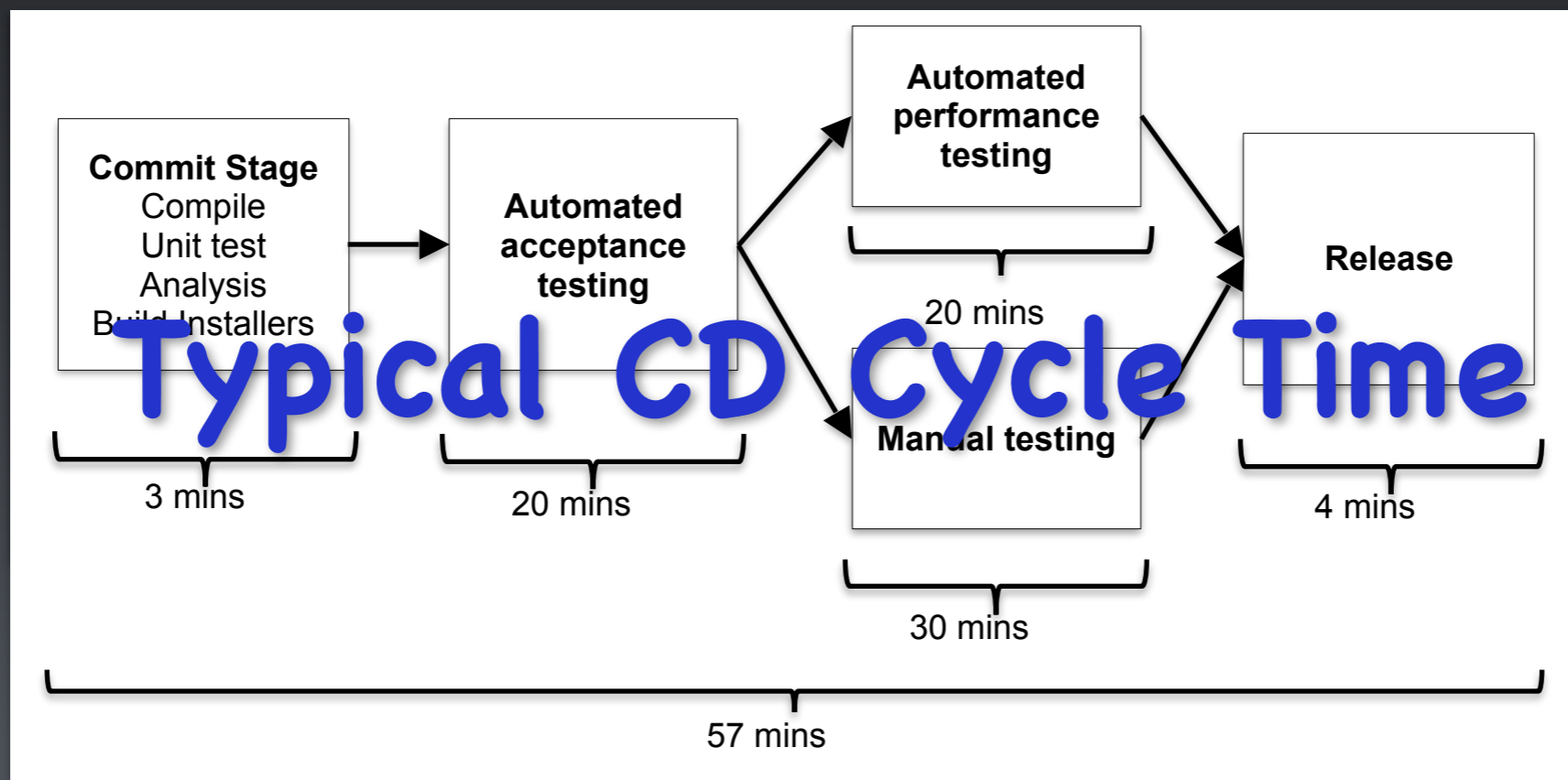
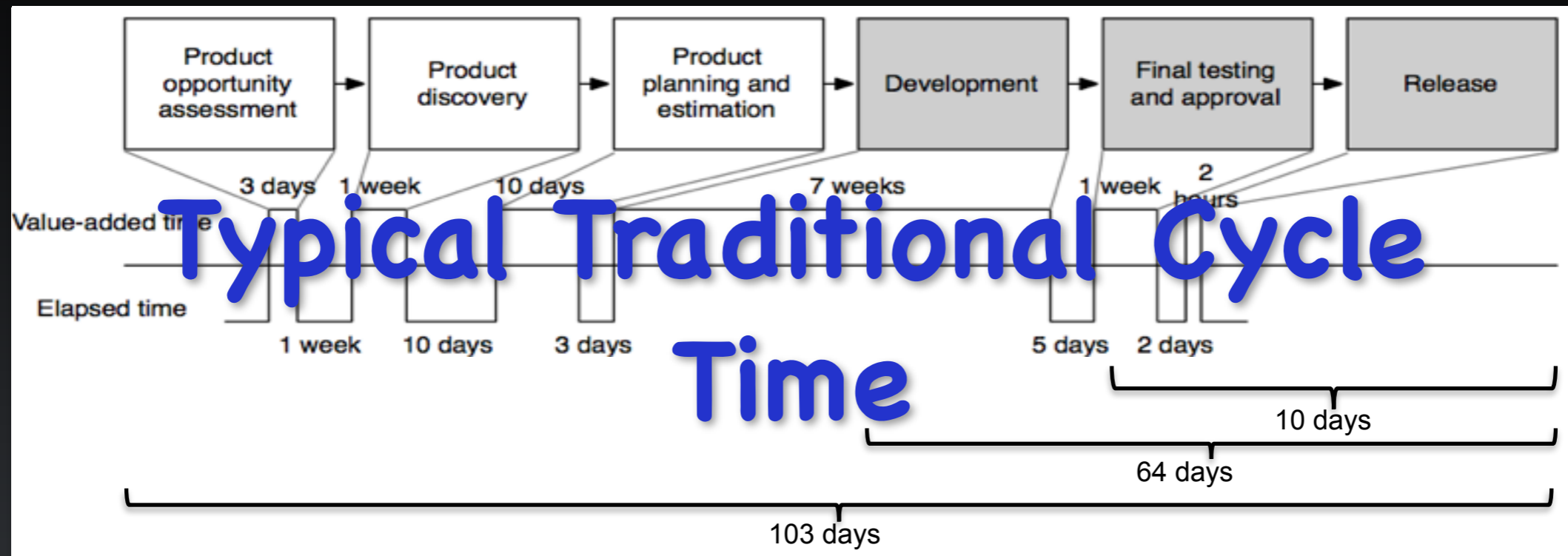
What Really Works?



“It doesn’t matter how intelligent you are, if you guess and that guess cannot be backed up by experimental evidence – then it is still a guess!”

- Richard Feynman

Cycle-Time



What Is Continuous Delivery?

“Our highest priority is to satisfy the customer through early and continuous delivery of valuable software.”

- **The first principle of the agile manifesto.**
- **The logical extension of continuous integration.**
- **A holistic approach to development.**
- **Every commit creates a release candidate.**
- **Finished means released into production!**

The Principles of Continuous Delivery

- Create a repeatable, reliable process for releasing software.

“Automate almost everything.”

- Keep everything under version control.

“If it hurts, do it more often – bring the pain forward.”

- Build quality in.

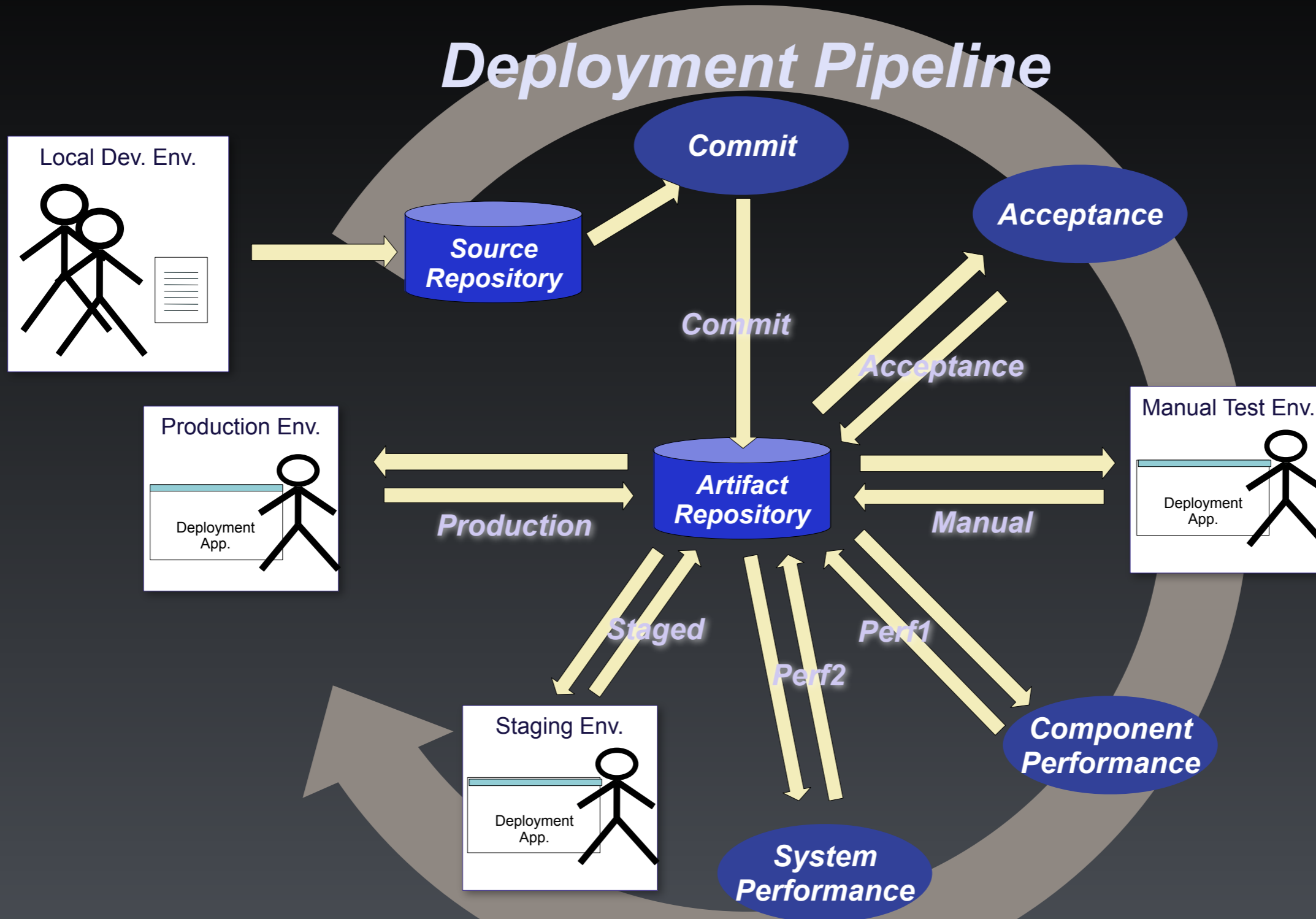
- Done means released.

- Everybody is responsible for the release process.

- Improve continuously.

Forrester Research 2013

Example Continuous Delivery Process



“This may work for small projects but can’t possibly scale”

The Google Build Process

- Single Monolithic Repository
- Continuous Build & Test on Commit For:
 - > 60 Million builds per year and growing exponentially.
 - > 100 Million lines of code.
- All tests are run on every commit, (>20 commits per minute).
- > 100 Million test cases executed per day.

“This is too risky, releasing all the time is a recipe for disaster”

The Amazon Build Process

- Mean time between deployment - 11.6 seconds
- Mean hosts simultaneously receiving a deployment - 10,000
- 75% reduction in outages triggered by deployment between 2006 and 2011
- 90% reduction in outage minutes triggered by deployment
- ~0.001% of deployments cause an outage
- Instantaneous rollback
- Reduction in complexity

“This may work for simple web sites but my technology is too complex”

HP Laserjet Firmware Team Experience

- Transformation of Development Approach for all LaserJet Firmware Products
- Large Complex Project
- Multiple Products
- Four Year Timeframe
- 10x Developer Productivity Increase

HP LaserJet Firmware Team

2008

10% Code Integration
20% Detailed Planning
25% Porting Code
25% Product Support
15% Manual Testing
~5% Innovation

2011

2% Continuous Integration
5% Agile Planning
15% Architectural Integrity
10% Unified Support
5% Automated Testing
3% Improving Tools
10% Writing Tests
~40% Innovation

The Results

- Overall development costs reduced by ~40%
- Programs under development increased by ~140%
- Development cost per program down by 70%
- Resources now driving innovation increased by 5x



A Practical Approach to Large scale Agile Development (Gruver, Young and Fulgrum)

The Effect on Business - Part 1

- Continuous Delivery changes the economics of software delivery.
- 87% of companies who's development & operations functions were rated as "excellent" saw revenue growth > 10% in 2013¹
- In contrast, 13% of companies who's development & operations functions were rated "average" or worse saw similar growth.
- 8x more frequent production deployments
- 8000x faster deployment lead times (i.e., time required from "code committed" to "successfully running in production")
- 50% lower change failure rates



The Effect on Business - Part 2

- Higher throughput²
- Higher reliability²
- 12x faster service restoration times when something went wrong (i.e., MTTR)
- “Organizational culture is one of the strongest predictors of both IT performance and overall performance of the organization”²
- “We can now assert with confidence that high IT performance correlates with strong business performance, helping to boost productivity, profitability and market share.”²

Who Practices CD?

Google

amazon

stackoverflow

NOKIA

facebook

The New York Times

hp
invent

Etsy

NYSE
New York Stock Exchange

flickr

NETFLIX

ING

LMAX
EXCHANGE

ancestry.com

SAP
Continuous Delivery Ltd

Q&A



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